



# SPYMASTER

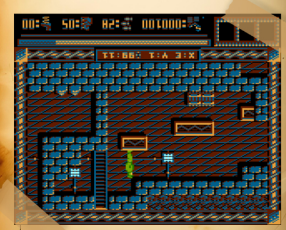


L.K.AVALON



Gameplay: Piotr Kik  
Avatar: Sebastian Winiarski  
Music: Michał Bryzdek  
Programming and graphics: Przemysław Złota

A final impact with the ground snapped him out of his thoughts. It was time to act. He handed his parachute and under the cover of shadows silently advanced toward the guard station at the entrance of the bunker. The sound of the siren with its siren was no louder than the hoot of an owl in the nearby forest. The die was cast.



"Darkness and the sound of wind, the fear of the unknown, his body, faded by a strange, twinkled. Below him, the slowly appearing contours of a large structure became visible. John's heartbeat quickened as the altitude decreased. In his ears, the voice of General Le Roy still echoed: "Remember, son, if you die, the world dies with you." He knew that the mission ahead of him was of the utmost importance, and therefore, also the most difficult imaginable. Alone, he had to destroy some dangerous computer hidden deep within a multi-level underground bunker and guarded by an entire army of fascist fanatics. Today, a grim task, reconnaissance pilots used to send a piece of their body to their family before their final flight—a finger or an ear. John wondered who he could send something to but quickly realized he had no family. In the past few hours, he had learned that Brian McElroy, the man he thought was his father, was merely his sponsor in the art of espionage. He also discovered that a spy who operated under the pseudonym

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