



The game "Gremlins" for the Atari 8-bit platform was released in 1984 by AtariSoft and is an arcade genre game. It was inspired by the movie of the same name. The main goal of the game is to stop all Mogwais from transforming into Gremlins after midnight. The game mechanics are based on key plot elements from the movie, including the transformation of Mogwais into Gremlins if they eat something after 11:00 PM, and their ability to multiply when in contact with water. This game is considered a classic among 80s games and offers a nostalgic return to the era of 8-bit computers.

